Automated Self-Assembly Programming Paradigm: Initial Investigation

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### Outline

- Brief introduction on self-assembly and software self-assembly
- Automated self-assembly programming paradigm using ideal gas as a metaphor
- Experimental results and analysisConclusion

### What is self-assembly?

#### definition:

- Self-assembly is a process in which a disordered set of components self-organises into a specific structure.
- Components interact with each other and form the global structure without external control.
- The final structure is 'encoded' in the properties of components and their interactions.
- advantages:
  - Robust: replacement of failed components.
  - Versatile: prone to alternative specification.

### Examples of self-assembly systems

#### Amphiphilic molecules

- Formed by two ends with opposite properties:
  - Hydrophilic head: tend to be close to small water molecules
  - Hydrophobic end: tend to be close to similar chains
- Amphiphilic molecules selfassemble into a variety of structures in water.





### Examples of self-assembly systems

#### Wang tiles model

G(blue, blue) > temp - -> tiles stick and standstill



G(blue, red) <= temp -- > tiles do not stick

Stickiness



### Automated Self-assembly programming paradigm (ASAP<sup>2</sup>)

- Our automated self-assembly programming paradigm (ASAP<sup>2</sup>) is inspired by both natural and artificial selfassembly systems.
- Software self-assembly system features:
  - human-made software components
  - software repositories
  - interaction rules
  - embodiment metaphor
  - no external intervention or central control mechanism

### Software self-assembly in relation to GP

- Genetic programming: One of the most popular approaches to automated program synthesis and has been applied to wide range of problems.
- Software self-assembly seeks to provide at least a complement but maybe an *alternative* to genetic programming.
- GP uses natural selection as a metaphor.

### This Research

- We aim at analysing the potential and limitation of software self-assembly.
- In this talk, we aim to find out how different environment settings affect an unguided process of software selfassembly.
- The embodiment we use is a metaphor based on ideal gas theory.

### Program gases

- Our software self-assembly system is based on the theory of perfect gases.
  - Manually decomposed software components are placed into a container within which they move randomly.
  - The temperature (T), number of components placed into the pool (n), and the size of the pool (V) are free parameters of the model.
  - Components move faster as temperature increases.
- *PV* = *nRT*

### Program gases

- What the metaphor does NOT capture:
  - Software self-assembly may bind rather than collide.
  - The size of an assembled gas component grows.
  - In perfect gases, it is assumed that the distance between molecules are much greater than their sizes.
- We investigate to what extent the equation for perfect gases holds for program gases.

### A parsing tree of a bubble sort program



### **Components and ports**

- Components are decomposed from a selected program and stored into a software repository.
- Each component has one input port and can have several output ports.
  - A port is used as a binding site.
  - Each port has a type associated.
- An input port can only connect with an output port of the same type.

### Model descriptions

- ASAP<sup>2</sup> starts by placing components retrieved from the repository into the pool.
- Components move around in the pool randomly with a probability which is a function of the temperature.
- When two components are within certain proximity and their types on the connecting ports match, they self-assemble.
- Equilibrium is reached when there are no more possible binding actions among components left in the pool.

### A gif animation of our system



### **Experiment** methods

- Moving probability of a component is affected by temperature: p(M) = e<sup>-T</sup>
- Interaction distance between components is affected by the size of the component (i.e. the number of nodes in the tree).
- With three free parameters T, A and n, we measure:
  - pressure (P): number of hits on the wall
  - time to equilibrium (t<sub>ε</sub>): time needed for the system to reach equilibrium
  - diversity of the self-assembled trees at equilibrium (D<sub>ε</sub>): total number of different parse tree classes.

### Experiment methods

- Three standard sorting algorithms are chosen as sources of software components.
- For each of software component repository, we run 20 replicas for each (A, T, n) triplet.
- A ∈ {400, 500, 600, 700}, T ∈ {0.25,
  0.5, ..., 3.75, 4.0}, n ∈ {1, 2, 3, 4, 8, 16,
  24, 32}.

### An example "forest" of program trees



## Experiment results (bubble sort)



# Experiment results (bubble sort)



# Experiment results (bubble sort)



## Experiment results (insertion sort)



## Experiment results (insertion sort)



### Experiment results (selection sort)



## Experiment results (selection sort)



### **Experiment** analysis

#### As the equation of ideal gases suggests:

- Pressure increases when there is a rise in temperature or number of components placed into the pool.
- Pressure decreases when size of the pool becomes larger.
- Self-assembly can be made more efficient with:
  - Greater number of components placed into the pool.
  - Smaller size of the pool.
  - High temperature.

#### **Experiment** analysis

 Diversity of the generated programs are mainly affected by number of components placed into the pool.



green: T = 1.0, V = 360K orange: T = 2.0, V = 360K blue: T = 3.0, V = 360K





**black triangles**: experimental data;

#### red circles:

corresponding data obtained using predictive model.

t<sub>ε</sub>(A,T) = ( ((5.22 \* A) - 659.02) / T ) +(3.73 \* A) - 416.11



**black triangles**: experimental data;

#### red circles:

corresponding data obtained using predictive model.

### • $t_{\epsilon}(T, N) = ((1/T) + 1) * ((1726/N) + 637.33)$



**black triangles**: experimental data;

#### red circles:

corresponding data obtained using predictive model.





### Prediction model assessment

equation	category	average error rate	standard deviation
Eq. 2	A = 160	0.208	0.148
	A = 250	0.425	0.525
	A=360	0.389	0.473
	A=490	0.261	0.374
Eq. 3	A=160	0.242	0.145
	A = 250	0.152	0.146
	A=360	0.192	0.098
	A = 490	0.097	0.090
Eq. 4	N=1	0.106	0.106
	N=2	0.129	0.089
	N=3	0.181	0.108
	N=4	0.263	0.095
	N=8	0.224	0.144
	N=16	0.219	0.189
	N=24	0.733	0.207
	N=32	1.190	0.521
Eq. 5	N/A	0.039	0.010

### Conclusion

- In this talk, we have:
  - introduced an unguided software selfassembly system.
  - used kinetic theory on perfect gases as a metaphor for embodying ASAP<sup>2</sup>.
  - from the experiments, we measured efficiency of software self-assembly and diversity of the generated programs.
  - obtained a suitable range of environment settings.
  - produced predictive equations for  $T_{\epsilon}$  and  $D_{\epsilon}$
  - this prediction has not been done yet for GP.

### Thank you!



Questions?